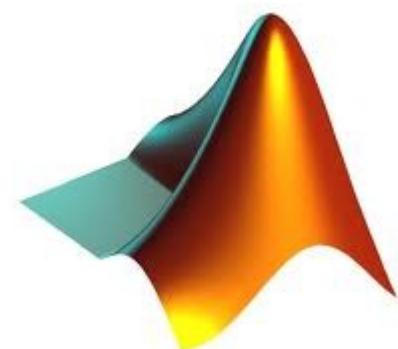


# Úvod do MATLABu

Cvičenia z Počítačového Videnia

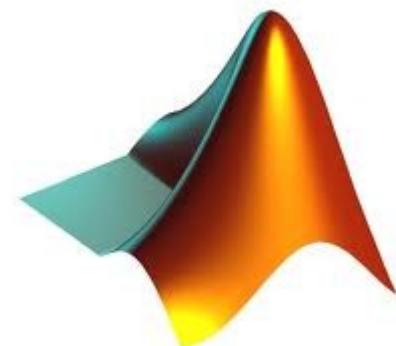
# MATLAB

- Pôvodne: Interaktívny program na operácie s maticami
- Teraz: Vysoko úrovňový jazyk na technické výpočty a interaktívne prostredie na: tvorbu algoritmov, vizualizáciu a analýzu dát a numerické výpočty



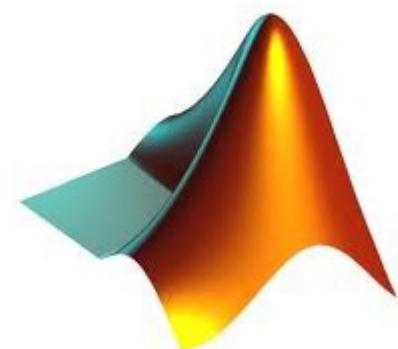
# MATLAB

- Interaktívny nástroj na analýzu, návrh a riešenie problémov
- Matematické funkcie pre lineárnu algebru, štatistiku, Fourierovu analýzu, filtrovanie...
- Funkcie na vizualizáciu 2D a 3D dát
- Nástroje na vytvorenie GUI



# MATLAB

- Využitie: spracovanie signálu, spracovanie obrazu, testovanie a meranie, finančné modelovanie a analýza, výpočtová biológia...
- Toolboxy rozširujú prostredie MATLAB na riešenie tried problémov z konkrétnych oblastí

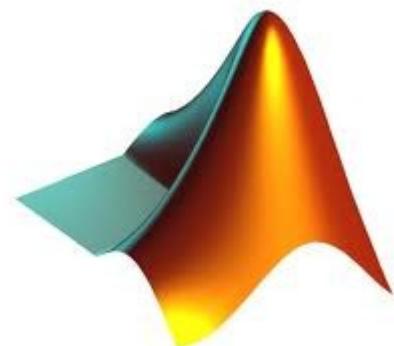


# MATLAB- Functions

- Function list

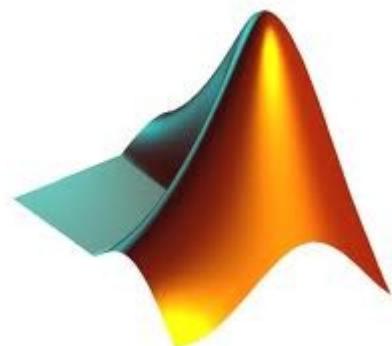
<http://www.mathworks.com/help/matlab/functionlist-alpha.html>

- Tutorial:
  - [http://www.mathworks.com/help/pdf\\_doc/matlab/get\\_start.pdf](http://www.mathworks.com/help/pdf_doc/matlab/get_start.pdf)



# Toolbox

- Image Processing Toolbox
- Image Acquisition Toolbox
- Video and Image Processing Blockset
- Iné Toolboxy: Statistics, Bioinformatics, Wavelet, Fuzzy Logic, Econometrics

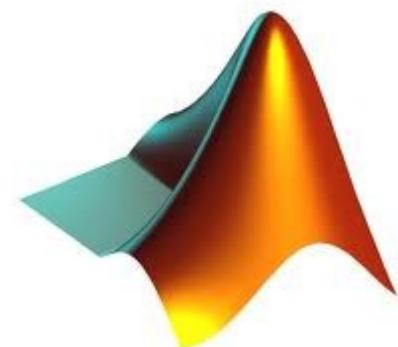


# Image Processing Toolbox

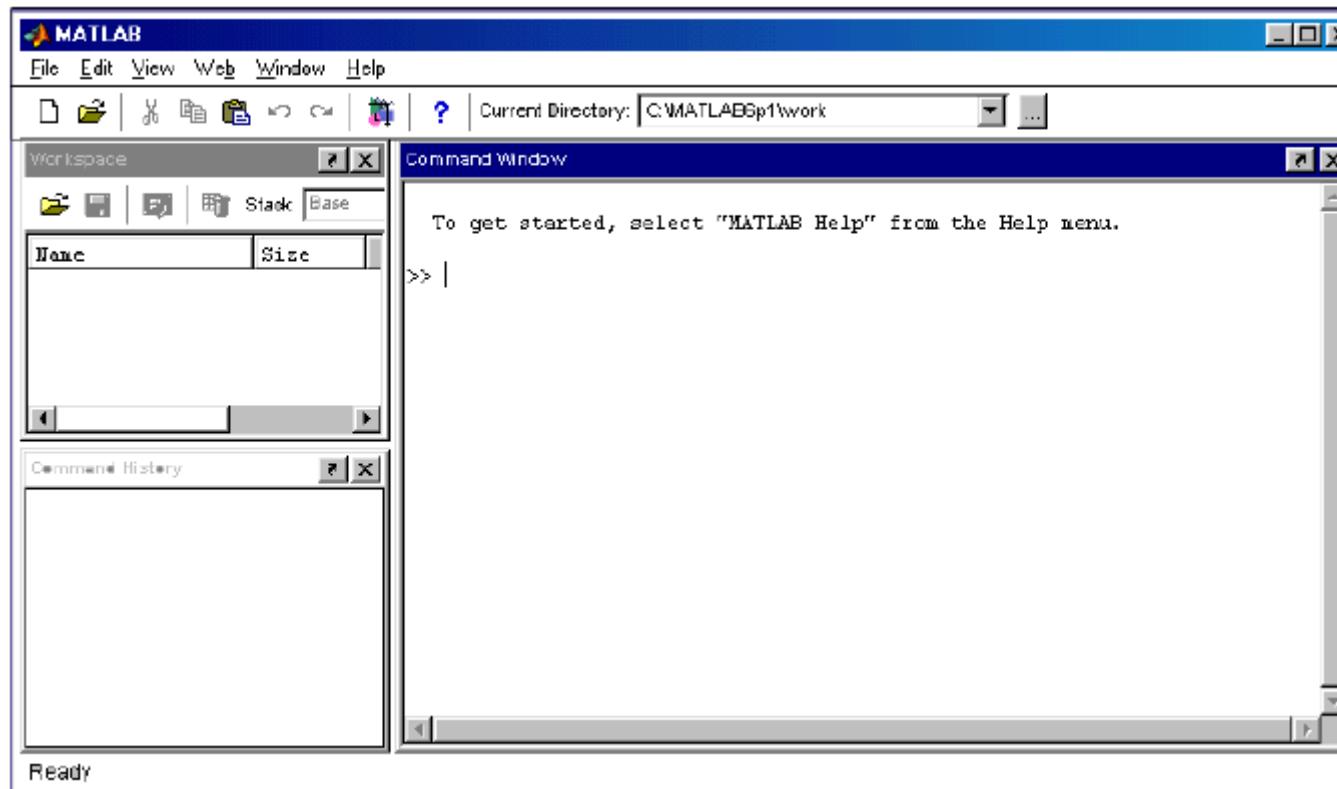
- Image Analysis- segmentácia, matematická morfológia, extrakcia príznakov, detekcia hrán
- Spracovanie obrazu- zvýšenie kontrastu, prevod medzi farebnými modelmi
- FFT, DCT
- Zobrazovanie sekvenčí obrázkov a videa

# Toolbox

- Video and Image Processing Blockset:  
algoritmy a nástroje na dizajn a simuláciu spracovania videa a počítačového videnia
- Image Acquisition Toolbox: umožňuje získavat' obrázky a video priamo do MATLABu

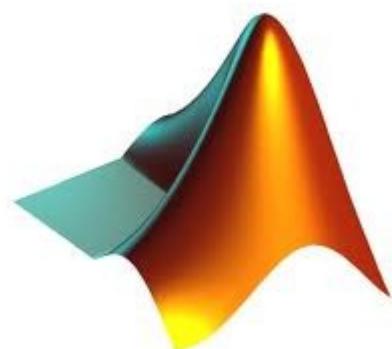


# Okno MATLABu



# Okno MATLABu

- Command window- na písanie príkazov, výstupy, chyby
- Workspace- premenné, ich hodnoty a typy
- Command History- použité príkazy sa dajú „drag and drop“ do command window

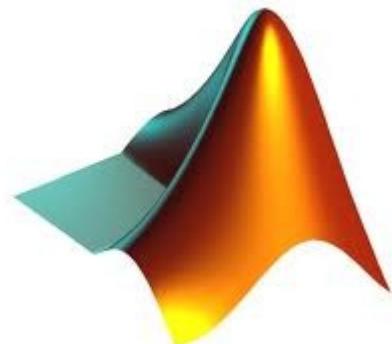


# Demos

- >> demo
- Záložka Demos
- 3D Visualisation
- Teapot, Images and Colormaps
- 

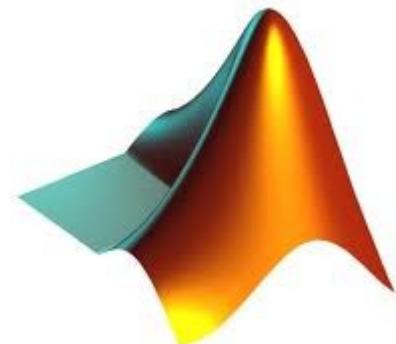
>> help commandname

>> lookfor keyword



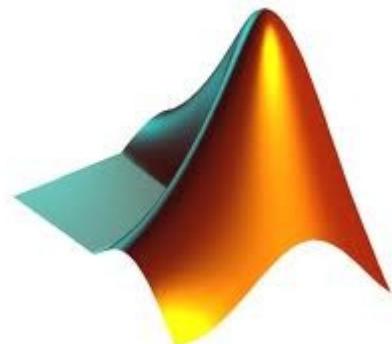
# Command window

- $3 + 4 - 7$
- $t = 3 + 4 - 7$
- $k = 3 + 4 - 7;$
- $k$
- $k;$
- $3^2 * 4$
- $2+2 / 1+1$



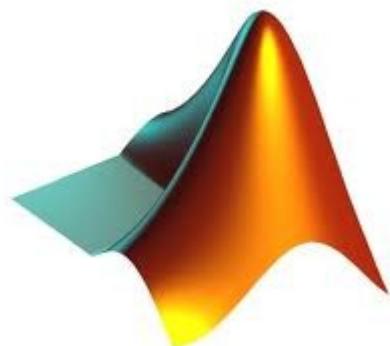
# Command window

- $1/0$  (Inf)
- $0/0$  (NaN)
- MATLAB je Case Sensitive!
- K a k sú rôzne premenné
- 15 miest, ale ukazuje len 5
- format long / format short



# Command window

- MATLAB má množstvo vstavaných funkcí
- sin, cos, tan, asin, acos
- sin(pi/2)
- log, log10, log2
- log10(100)

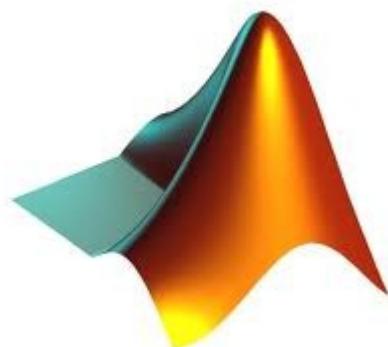


# Vektory

- $v = [1, 2, 3, 4]$
- $v = [1 2 3 4]$
- $v = [1; 2; 3; 4]$
- Workspace: tabuľka, graf
- $v = \text{start}: \text{step}: \text{end}$
- $v = 2:2:9 \quad v = [2, 4, 6, 8]$
- $v = 2:5 \quad v = [2, 3, 4, 5]$

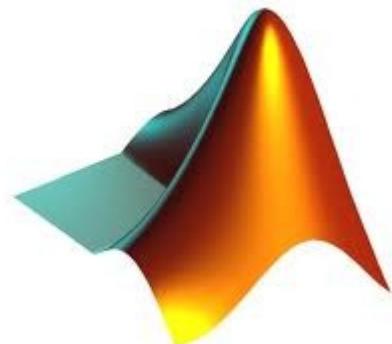
# Vektory

- $v = \text{linspace}(1, 5, 10)$
- $v(4) = 0$
- $v(5:7) = 0$
- $v(1:2:7) = 0$



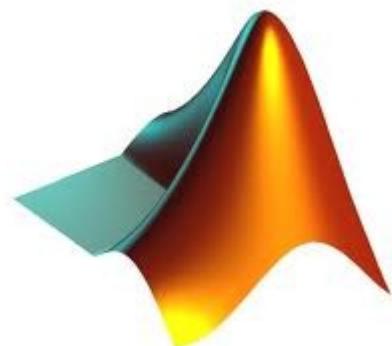
# Matice

- $M = [1 \ 2; 3 \ 4; 5 \ 6]$
- $M = [1 \ 2 \ 3; 3 \ 4; 5 \ 6]$  Error
- $M(1, 2)$
- $M(1, :)$
- $M (:, 2)$
- $M(:) = \text{jeden stlpec}$



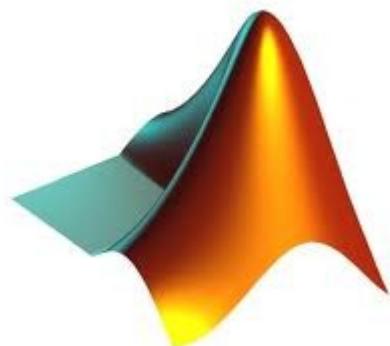
# Matice

- `p = zeros(3, 3)`                       `== zeros(3);`
- `o = ones(3, 3)`                       `== ones(3);`
- `r = rand(3, 3)`                       `== rand(3);`
- `r = rand(1,4)`
- `k = magic(3);`



# Maticové operácie

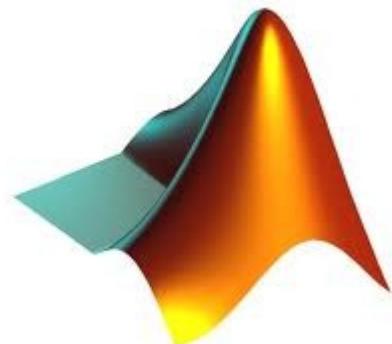
- $a = [1 \ 1; 1 \ 1]$  ,  $b = [2 \ 2; 2 \ 2]$
- $a * b$
- $a * 2$
- $b^2$
- $b.^2$



# Výpočet lineárnych rovníc

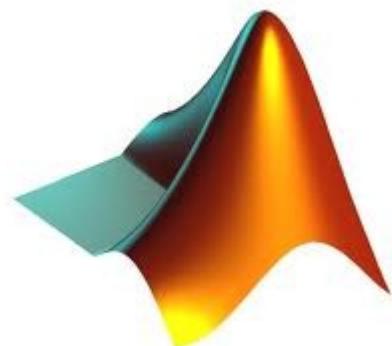
$$\begin{bmatrix} 0 & 1 & 2 \\ 1 & 2 & 1 \\ 3 & 5 & 2 \end{bmatrix} \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 1 \\ 3 \\ 7 \end{bmatrix}$$

- $A = [0 \ 1 \ 2; 1 \ 2 \ 1; 3 \ 5 \ 2]$
- $b = [1; 3; 7]$
- $x = A \setminus b \quad == A.^{-1} * b$



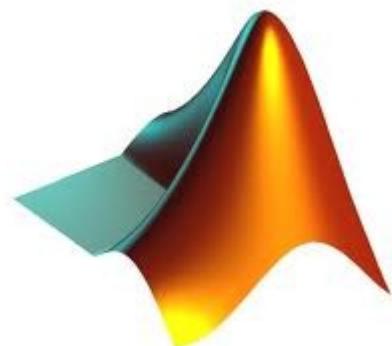
# Graf $y = x^2$

- `x = linspace(0, 5, 100);`
- `y1 = x;`
- `plot(x,y1); grid;`
- `y2 = x.^2;`
- `y3 = x.^3;`
- `plot(x,y1, x,y2, x,y3); grid;`



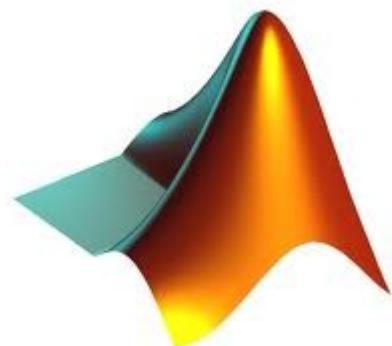
# Polia

- $v = \text{zeros}(1,100);$
- Funkcie pre 1D polia:
- sum, max, min, sort, mean
- $s = \text{sum}(v);$



# Reťazce

- `s = 'string'`
- `l =length(s);`
- `s(3)`
- `strcmp, findstr`



# Symboly

Symbol	Represents	Symbol	Represents
$>$	Greater than	$\geq$	Greater or equal to
$<$	Less than	$\leq$	Less or equal to
$\neq$	Not equal to	$= =$	Equal to
Not	$\sim$	And	$\&$
Or	(single vertical line)		

# What If...

- if  $\text{sum}(v) == 0$

$b = 10;$

    end

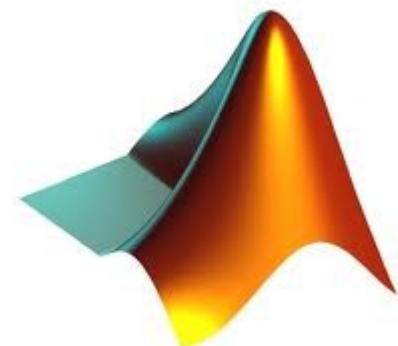
- if  $b - 1 < 3$

$a = 4;$

    else

$a = 5;$

    end

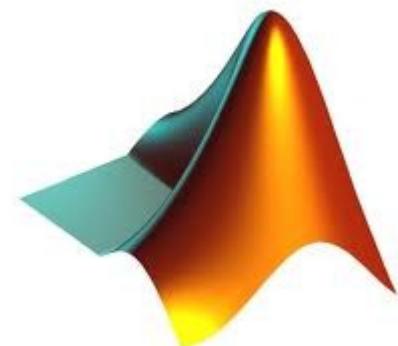


# Cyklus

- for k = 1:100

    v(k)= k;

end



# MATLAB špecialitka

- Chceme vytvorit' pole kde
  - 1: for p = 1:1000  
 $v(p) = (p/\sin(p)+2); \text{end}$
  - 2: v = zeros (1, 1000);  
for p = 1:1000  
 $v(p) = (p/\sin(p)+2); \text{end}$
  - 3: p = 1:1000  
 $v = (p./\sin(p)+2)$

$$v(p) = \frac{p}{\sin(p)+2}$$

# MATLAB špecialitka

- Chceme vytvorit' pole kde

$$v(p) = \frac{p}{\sin(p)+2}$$

- 1: for p = 1:1000

$v(p) = (p/\sin(p)+2); \text{end}$  **1.82 sec**

- 2: v = zeros (1, 1000);

for p = 1:1000 **0.16 sec**

$v(p) = (p/\sin(p)+2); \text{end}$

- 3: p = 1:1000

**0.0083 sec**

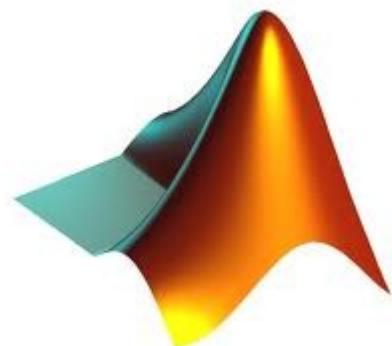
$v = (p./\sin(p)+2)$

# M-files

- MATLAB funkcie sa píšu ako m súbory
- prvy.m      **meno súboru = názov fcie**
- ```
function x = prvy (v)
x = v (1);
```
- Volanie:
- ```
y = zeros(1,4); x = prvy (y);
```
- ```
prvy(y); uloží x do ans
```

# M-files

- `function [x,y,z] = prvy(v)`
- `prvy(v);`               uloží do ans len x
- `Function [ ] = prvy(v)`
- `% komentare`



# Subfunkcie

```
function x = myfun(y)
```

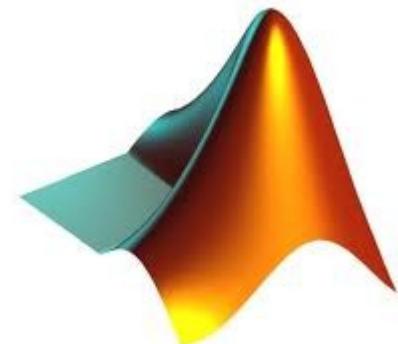
```
% volanie subfunkcie
```

```
x = subfn(2);
```

```
%definovanie subfunkcie
```

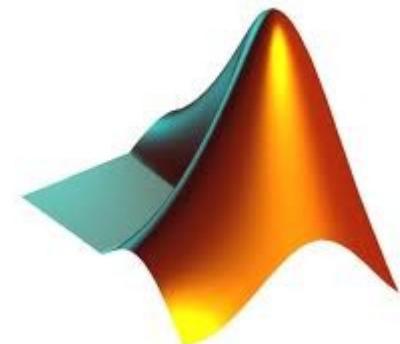
```
function a = subfn(b)
```

```
a=b^3;
```



# Výpis textu

- `fprintf ('Hello World!');`
- `fprintf ('Hodnota x je %g', x);`
- Nie je vhodné pre vektory
- `\n` nový riadok
- `%g` kompaktný zápis
- `%c` jeden znak
- `%e` exponenciálny zápis
- `%s` string



# Timing

- tic; prikazy; toc;
- V sekundách
- V m -file

`t0 = cputime`

....príkazy, výpočty

`t1 = cputime`

`fprintf('vypočet trval %g', t1- t0)`