Modeling techniques for geometrical models of muscle cells

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# Outline

- Problem overview
- Model development
- Modeling language
- Results
- Future work

#### Motivation

- Progress in biological sciences asks for development of virtual biological models
- Modeling of micro-world structures is still a challenge
- No works in the area of muscle cell models

#### What is the aim?

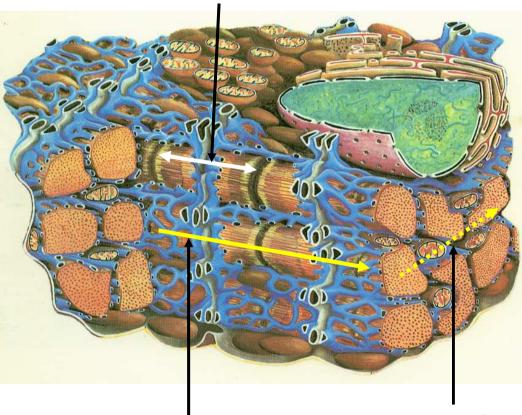
- Build modeling tools capable of creating arbitrary muscle cell geometrical models in an automatic way
- Resultant models should contains organelles according to morphological and stereological properties

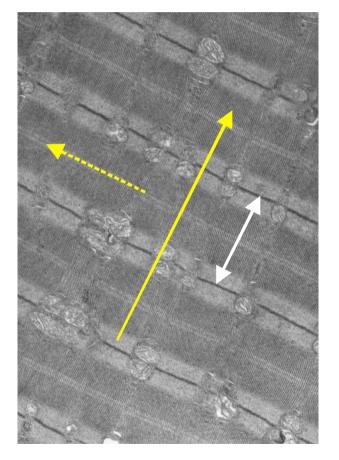
#### What is the purpose?

- The study of the ultra-structure of muscle cell
- Testing hypothesis, e.g. stereology
- Presentations, teaching, …
- Virtual experiments

#### Cell axes and sarcommere

#### Sarcommere





Longitudinal axis

Transversal axis

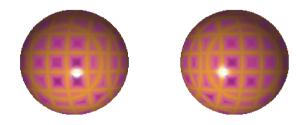
# Modeling approach

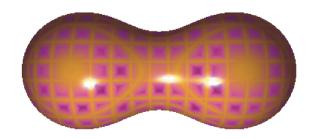
- Based on implicit surfaces
  - Round shaped objects
  - Representation of an object interior
  - Detection of collision
  - Conversion to volumetric representation
  - Estimation of volume and surface areas

#### Implicit surfaces (implicits)

 An implicit surface is defined as a set of points that satisfies implicit function f(x)=0

$$f_{1}(\mathbf{x}) = 1 - (x^{2} + (y + 1.5)^{2} + z^{2}) \qquad f_{3}(\mathbf{x}) = f_{1}(\mathbf{x}) + f_{2}(\mathbf{x}) + \sqrt{f_{1}(\mathbf{x})^{2} + f_{2}(\mathbf{x})^{2}} + f_{2}(\mathbf{x})^{2} + f_{$$

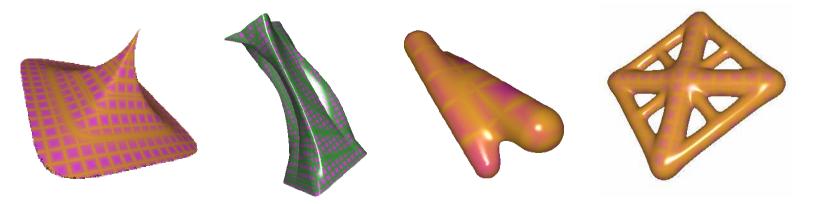




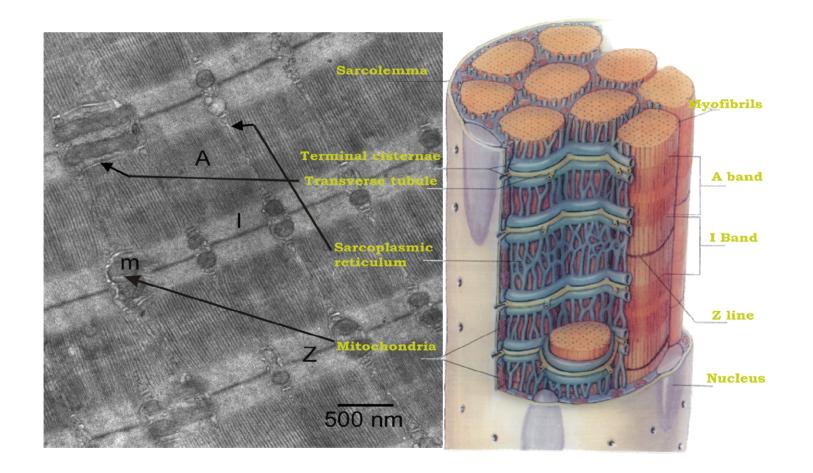
#### XISL – development tool for Implicits

#### XISL components

- XML based scripting language
- Supporting software package
- Provides various forms of implicits and operations on them

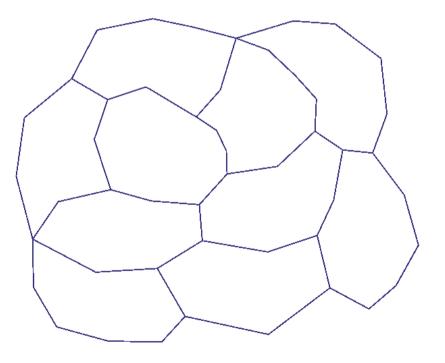


#### Muscle cell structure



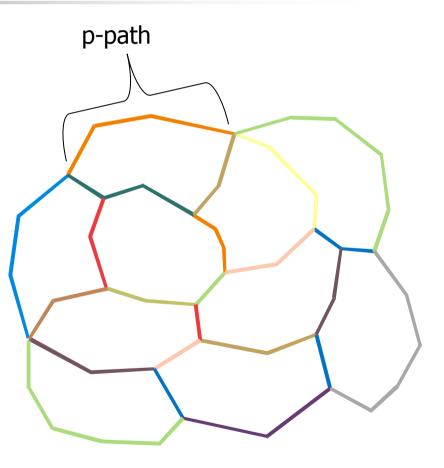
## Modeling plane

- Produces underlying skeletons for all modeled organelles
- Represented as a continuous planar graph which divides the plane into a finite number of closed non-intersecting polygons.



# P-paths

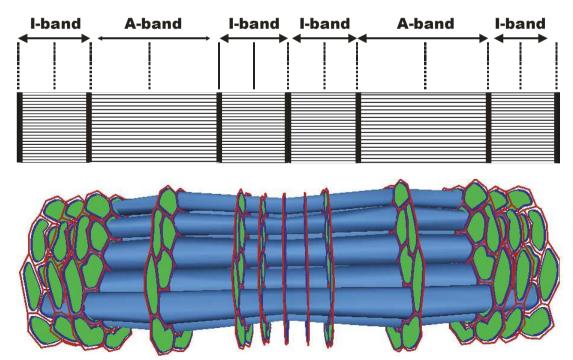
 A continuous path, i.e. set of line segments, between the points of an modeling plane, which have more than two adjacent line segments



#### Myofibrils

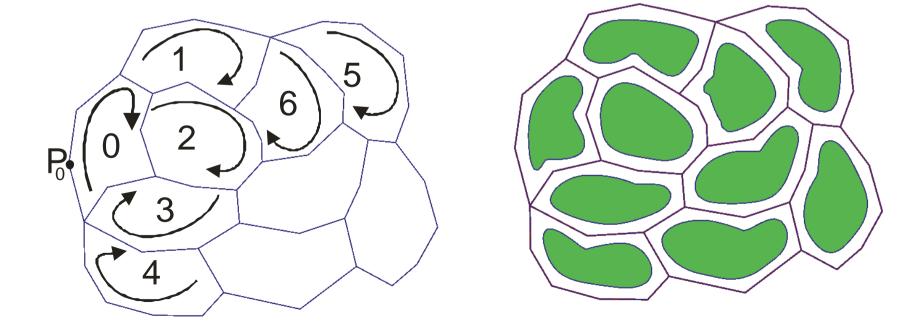
 Defined as a set of cross-sections in a system of parallel modeling planes

3D model is obtained by interpolation



# Myofibrils

 2D implicit shapes are obtained from polygons which are created by decomposition of modeling plane



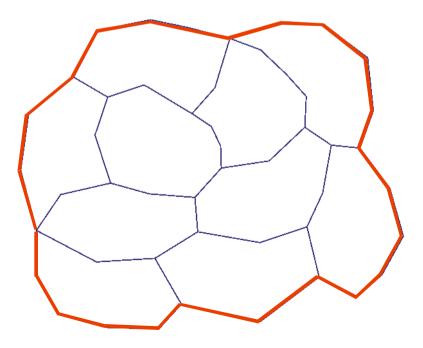
#### Sarcolemma

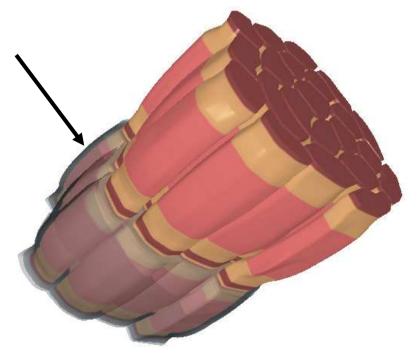
 Sarcolemma is a membrane envelope, tightly surrounding the muscle cell, that defines cell volume

 Required for estimation of volume and surface densities

#### Sarcolemma

 Created similarly as myofibrils, but underlying polygons are created from outer edges of modeling planes





#### T-tubules and mitochondria

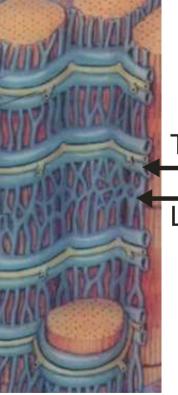
- The t-tubules form a planar network around and between myofibrils
  - They run at the interface of I-A bands
- Mitochondria are elliptically shaped organelles of irregular smooth form and variable size
  - They are frequently localized within I-bands,
  - Small amount is located within A-bands
  - Some are at the interface of Z-lines

#### T-tubules and mitochondria

 Convolution of line segments acquired from p-paths

# Sarcoplasmic reticulum (SR)

- Geometrically the most complex
- Consists of two compartments
  - The longitudinal SR (LSR)
  - Terminal cisterns of the SR (TSR)

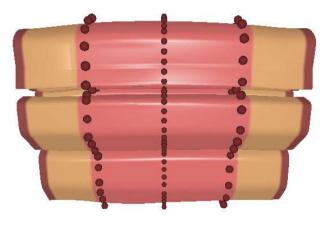


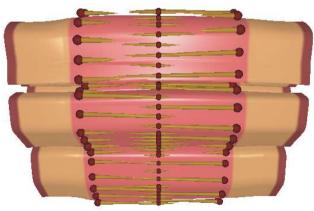
Terminal cistern

Longitudinal SR

## Sarcoplasmic reticulum (LSR)

- Generated from points obtained from p-paths of modeling planes
- Each point produces a 2D implicit sphere
- Using classical interpolation techniques gaps can occured

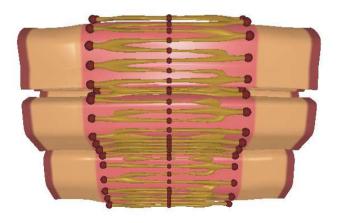




#### Sarcoplasmic reticulum (LSR)

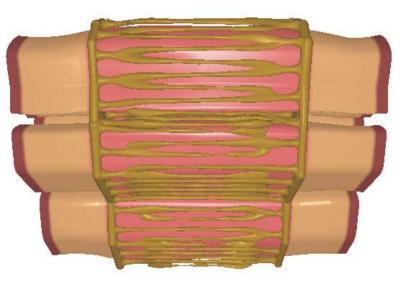
- To avoid gaps we use space warping method
  - Deform the space by defining the extra relationship between the points in the source and the destination object





# Sarcoplasmic reticulum (TSR)

- Terminal cisterns are created as union of tubes obtained from ppaths skeletal lines where the points were generated
- The final SR model is achieved by the blend union of LSR and TSR



#### Muscle cell modeling language

 Textual language that is used to develop various muscle cell models

- Is kept very simple according that end users are mainly biologist
- Based on XML technology

#### Language overview

- Contains tags that specify the global modeling data
  - Size of a single sarcommere, numbers of sarcommers, the modeling plane, distribution of modeling planes, ...

```
<muscleCell name="cell_name">
        <data length="2000"
        sarcNum="4"
        iBandPerc="0.35"
        aBandPerc="0.6"
        zLinePerc="0.05"/>
```

</muscleCell>

#### Language overview

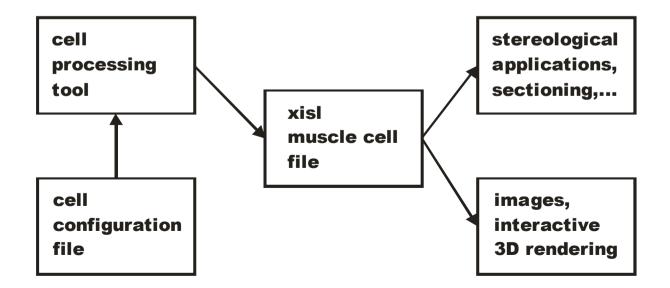
- Tags representing which type organelles will be added
  - Parameters specify the probability of occurance, sizes,....

```
<srl num="16"
space="170"
spaceEps="40"
minSize="15"
maxSize="17"
blendSize="3"
blendImpact="0"/>
```

<mitch_< th=""><th>IBandT0</th><th>prob="0.2"</th></mitch_<>	IBandT0	prob="0.2"
		minLength="50"
		maxLength="70"
		minSize="30"
		<pre>maxSize="50"/&gt;</pre>

#### Global concept

 Cell configuration file contains various models that are sent to cell processing tool which produces all geometrical models of organelles in XISL language



# Results

 Muscle cell model of slow-skeletal muscle of 2 sarcommers in length containing approximately 442 objects

# Results

 Muscle cell model of slow-skeletal muscle of 4 sarcommers in length containing approximately 928 objects

# Results

 Muscle cell model of slow-skeletal muscle of 6 sarcommers in length containing approximately 1375 objects

# Conclusion

 We have developed modeling methodology for automatic creation process of muscle cells

- Cell description language
- Tools for conversion to XISL format, which provides implicit description of created organelles
- Binary tools aimed to interactive visualization, sectioning and stereological application of our models

#### Future work

 Models will be generated according to user specified (stereological, morphometrical,...)

